

GAME TIME! – STUDENT INSTRUCTIONS**CUT! Game****Student Instructions:**

- 1) The teacher will set up the first two actors on stage with a scene related to the theme. For example, they are friends participating in a study where they sniff-test new products, food critics visiting a newly-opened restaurant, or friends whose ears won't stop ringing after hearing a loud firework go off, when the teacher calls out "action" the students start acting out the scene the teacher has assigned.
- 2) After approximately one minute, any audience member can yell out, "cut" and the actors freeze in place.
- 3) The new audience member quickly takes the place of one of the actors on stage and thinks of a new scene (It does not have to be theme based, but it cannot be something that was already done.) based on the way the actor is positioned. If the actor was sitting (as if at a restaurant), the new actor needs to take his/her spot exactly and "feel" the new scene. In this case, maybe they are sitting at their favorite concert listening to the warm up band. The new actor may say something like "This band is nearly as good as the feature band!" and the other actor on stage can now "unfreeze" but they have to be a new character in this same "concert" scene. Play continues for another minute until another audience member yells, "cut" and takes the place of either actor on stage.